

LEMAN RUSS DEMOLISHER

Deadly Demise D3

M

10"

T

11

SV

2+

W

13

LD

7+

QC

3

160 PTS
Base Hull



3 BESCHUSS

Demolisher battle cannon

BLAST

R	A	BS	S	AP	D
24"	D6+1	4+	14	-3	D6
VERWUNDET					
2+	3+	4+	5+	6+	
T1-7	T8-13	T14	T15-27	T28+	

Multi-melta

MELTA 2

R	A	BS	S	AP	D
18"	2	4+	9	-4	D6
VERWUNDET					
2+	3+	4+	5+	6+	
T1-4	T5-8	T9	T10-17	T18+	

Heavy bolter

SUSTAINED HITS 1

R	A	BS	S	AP	D
36"	3	4+	5	-1	2
VERWUNDET					
2+	3+	4+	5+	6+	
T1-2	T3-4	T5	T6-9	T10+	

Storm bolter

RAPID FIRE 2

R	A	BS	S	AP	D
24"	2	4+	4	0	1
VERWUNDET					
2+	3+	4+	5+	6+	
T1-2	T3	T4	T5-7	T8+	

Heavy flamer

IGNORES COVER

TORRENT

R	A	BS	S	AP	D
12"	D6	N/A	5	-1	1
VERWUNDET					
2+	3+	4+	5+	6+	
T1-2	T3-4	T5	T6-9	T10+	

► Plasma cannon - standard

BLAST

R	A	BS	S	AP	D
36"	D3	4+	7	-2	1
VERWUNDET					
2+	3+	4+	5+	6+	
T1-3	T4-6	T7	T8-13	T14+	

► Plasma cannon - supercharge

BLAST

HAZARDOUS

R	A	BS	S	AP	D
36"	D3	4+	8	-3	2
VERWUNDET					
2+	3+	4+	5+	6+	
T1-4	T5-7	T8	T9-15	T16+	

Heavy stubber

RAPID FIRE 3

R	A	BS	S	AP	D
36"	3	4+	4	0	1
VERWUNDET					
2+	3+	4+	5+	6+	
T1-2	T3	T4	T5-7	T8+	

Hunter-killer missile

ONE SHOT

R	A	BS	S	AP	D
48"	1	4+	14	-3	D6
VERWUNDET					
2+	3+	4+	5+	6+	
T1-7	T8-13	T14	T15-27	T28+	

Lascannon

R	A	BS	S	AP	D
48"	1	4+	12	-3	D6+1
VERWUNDET					
2+	3+	4+	5+	6+	
T1-6	T7-11	T12	T13-23	T24+	

5 NAHKAMPF

Armoured tracks

R	A	WS	S	AP	D
Melee	6	4+	7	0	1
VERWUNDET					
2+	3+	4+	5+	6+	
T1-3	T4-6	T7	T8-13	T14+	

GEGEN DIESE EINHEIT

W11 · RW 2+ · 13 LP je Modell
WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S22+	S12-21	S11	S6-10	S1-5
RETTUNGSWURF JE DS				
DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	5+	6+

Damaged: 1-4 Wounds Remaining

While this model has 1-4 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

1 KOMMANDO	2 BEWEGUNG	4 ANGRIFF	 VERTEIDIGUNG	∞ IMMER / EINMALIG
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REGELN & KEYWORDS KURZ

- Deadly Demise D3** This ability always takes the form Deadly Demise X.
- BLAST** Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...
- HAZARDOUS** Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to...
- IGNORES COVER** Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...
- MELTA** This ability always takes the form [MELTA X].
- ONE SHOT** Each weapon with this ability can only be selected to make attacks with once per battle.
- RAPID FIRE** This ability always takes the form [RAPID FIRE X].
- SUSTAINED HITS** This ability always takes the form [SUSTAINED HITS X].
- TORRENT** Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

- 1x Leman Russ Demolisher
- Ausrüstung:** Demolisher battle cannon, Heavy bolter, Heavy flamer, Heavy stubber, Hunter-killer missile, Lascannon, Multi-melta, Storm bolter, ► Plasma cannon - standard, ► Plasma cannon - supercharge, Armoured tracks
- This model can be equipped with 1x Hunter-killer missile.
 - This model can replace its Lascannon with Heavy bolter or Heavy flamer.
 - This model can be equipped with one of: 2 Heavy Bolters, 2 Heavy Flamers, 2 Multi-meltas, 2 Plasma Cannons.
 - This model can be equipped with one of: Storm bolter, Heavy stubber.